

```
dtype = [("position", np.float32, 2),
         ("color",    np.float32, 3)]
```

position		color		
x	y	r	g	b

```
V = np.zeros((3,3),dtype)
V = V.view(gloo.VertexBuffer)
```


```
V["position"][0,0] = 0.0, 0.0
print (V.pending_data)
(0,8)
```

dirty					

```
V["position"][1,1] = 0.0, 0.0
print (V.pending_data)
(0,168)
```

dirty	marked	marked	marked	marked	marked
marked	marked	dirty			